## MATH 20C Lecture 13 - Monday, October 25, 2010

Recall chain rule I: g = F(u) and u = u(x, y), then  $\frac{\partial g}{\partial x} = \frac{dF}{du}\frac{\partial u}{\partial x}$ . Used this to compute the partial derivatives of  $g(x, y, z) = \ln(x^2 + y^2 - xz)$ . Get

$$\frac{\partial g}{\partial x} = \frac{2x - z}{x^2 + y^2 - xz}, \quad \frac{\partial g}{\partial y} = \frac{2y}{x^2 + y^2 - xz}, \quad \frac{\partial g}{\partial z} = \frac{-x}{x^2 + y^2 - xz}.$$

### Higher order partial derivatives

Are computed by taking successive partial derivatives. For instance  $\frac{\partial^2 f}{\partial x^2} = \frac{\partial}{\partial x} \left( \frac{\partial f}{\partial x} \right)$  and so on. Computed

$$\frac{\partial^2 g}{\partial z \partial x} = \frac{\partial x}{\partial z} \left(\frac{\partial g}{\partial x}\right) = \frac{\partial}{\partial z} \left(\frac{2x-z}{x^2+y^2-xz}\right) = \frac{(-1)(x^2+y^2-xz)-(2x-z)(-x)}{(x^2+y^2-xz)^2}$$
$$\frac{\partial^2 g}{\partial x \partial z} = \frac{\partial}{\partial x} \left(\frac{\partial g}{\partial z}\right) = \frac{\partial}{\partial x} \left(\frac{-x}{x^2+y^2-xz}\right) = \frac{(-1)(x^2+y^2-xz)-(-x)(2x-z)}{(x^2+y^2-xz)^2}$$

Notice that  $\frac{\partial^2 g}{\partial z \partial x} = \frac{\partial^2 g}{\partial x \partial z}$ . This is no coincidence. In general,

$$\frac{\partial^2 f}{\partial x \partial y} = \frac{\partial f}{\partial y \partial x}$$

# MATH 20C Lecture 14 - Wednesday, October 27, 2010

Recall that the gradient vector of f(x, y, z) is  $\nabla f = \left\langle \frac{\partial f}{\partial x}, \frac{\partial f}{\partial y}, \frac{\partial f}{\partial z} \right\rangle$ . Using this notation, the chain rule can be re-written as follows. Consider a function f(x, y, z) with x = x(t), y = y(t), z = z(t). On the path described by  $\vec{r}(t) = \langle x(t), y(t) \rangle$ , we have

$$\frac{df}{dt} = f_x \frac{dx}{dt} + f_y \frac{dy}{dt} + f_z \frac{dz}{dt} = \nabla f \cdot \left\langle \frac{dx}{dt}, \frac{dy}{dt}, \frac{dz}{dt} \right\rangle$$

That is,

$$\frac{df}{dt} = \nabla f \cdot \frac{d\vec{r}}{dt} = \nabla f \cdot \vec{v}$$

where  $\vec{v}$  is the velocity vector.

Note:  $\nabla f$  is a vector whose value depends on the point (x, y) where we evaluate f. **Theorem**:  $\nabla f$  is perpendicular to the level surfaces f = c. Proof: take a curve  $\vec{r} = \vec{r}(t)$  contained inside level surface f = c. Then velocity  $\vec{v} = d\vec{r}/dt$  is in the tangent plane, and by chain rule,  $dw/dt = \nabla f \cdot vecv = 0$ , so  $\vec{v} \perp \nabla f$ . This is true for every  $\vec{v}$  in the tangent plane.

*Example:*  $f = x^2 + y^2$ , then f = c are circles,  $\nabla w = \langle 2x, 2y \rangle$  points radially out so  $\perp$  circles.

**Application:** the tangent plane to a surface f(x, y, z) = c at a point P is the plane through P with normal vector  $\nabla f(P)$ .

*Example:* tangent plane to  $x^2 + y^2 - z^2 = 4$  at (2,1,1): gradient is  $\langle 2x, 2y, -2z \rangle = \langle 4, 2, -2 \rangle$ ; tangent plane is 4x + 2y - 2z = 8. (Here we could also solve for  $z = \pm \sqrt{x^2 + y^2 - 4}$  and use linear approximation formula, but in general we can't.)

Another way to get the tangent plane:  $\Delta f \approx 4\Delta x + 2\Delta y - 2\Delta z$ . On the level surface we have  $\Delta f = 0$ , so its tangent plane approximation is  $4\Delta x + 2\Delta y - 2\Delta z = 0$ , i.e. 4(x-2) + 2(y-1) - 2(z-1) = 00, same as above.

*Example:* Find the equation of the tangent line at the point P = (1, 0, 1) to the curve obtained by intersecting the surfaces  $x^2 + y^2 + z^2 = 2$  and  $x^2 + y^2 - z^3 = 0$ .

One could try to parametrize the curve and then find the tangent line, but that's hard. Instead, set  $f = x^2 + y^2 + z^2$  and  $g = x^2 + y^2 - z^3$ . The tangent line is the intersection of the tangent plane to the first surface f = 2 with the tangent plane to the second surface g = 0. The two planes have normal vectors  $\nabla f(P) = \langle 2, 0, 2 \rangle$  and  $\nabla g(P) = \langle 2, 0, -3 \rangle$  respectively. Both these vectors are therefore  $\perp$  to the tangent line, which means that the tangent line || to their cross product. Since  $\nabla f(P) \times \nabla q(P) = \langle 0, 10, 0 \rangle$ , the equation of the tangent line is

$$\hat{L}(\theta) = \langle 1, 0, 1 \rangle + \theta \langle 0, 10, 0 \rangle.$$

## **Directional derivatives**

We want to know the rate of change of f as we move (x, y) in an arbitrary direction.

Take a unit vector  $\hat{u}$  and look at the cross-section of the graph of f by the vertical plane parallel to  $\hat{u}$  and passing through the point (x,y). This is a curve passing through the point P = (x, y, z = f(x, y)) and we want to compute the slope the tangent line to this curve at P. Notice that  $\frac{\partial f}{\partial x}$  is the directional derivative in the direction of  $\hat{i}$  and  $\frac{\partial f}{\partial y}$  is the directional derivative

in the direction of  $\hat{j}$ .

## MATH 20C Lecture 15 - Friday, October 29, 2010

### **Directional derivatives**

**Notation:**  $D_{\hat{u}}f(x_0, y_0)$  denotes the derivative of f in the direction of the unit vector  $\hat{u}$  at the point  $(x_0, y_0).$ 

Shown  $f = x^2 + y^2 + 1$ , and rotating slices through a point of the graph.

#### How to compute

Say that  $\hat{u} = \langle a, b \rangle$ . In order to compute  $D_{\hat{u}}f(x_0, y_0)$ , look at the straight line trajectory  $\vec{r}(s)$  through  $(x_0, y_0)$  with velocity  $\hat{u}$  given by  $x(s) = x_0 + as$ ,  $y(s) = y_0 + bs$ . Then by definition  $D_{\hat{u}}f(x_0, y_0) = \frac{df}{ds}$ . This we can compute by chain rule to be  $\frac{df}{ds} = \nabla f \cdot \frac{d\vec{r}}{ds}$ . Hence

$$D_{\hat{u}}f(x_0, y_0) = \nabla f(x_0, y_0) \cdot \hat{u}.$$

*Example 1* Compute the directional derivative of  $f = x^2 + y^3$  at P = (2,1) in the direction of  $\vec{v} = \langle 4, 3 \rangle$ .

 $\nabla f = \langle 2x, 3y^2 \rangle$  so  $\nabla f(P) = \langle 4, 3 \rangle$ . The unit vector in the direction of  $\vec{v}$  is  $\hat{u} = \vec{v}/|\vec{v}| = \langle 4/5, 3/5 \rangle$ . So  $D_{\hat{u}}f(P) = \nabla f(P) \cdot \hat{u} = 5$ . Therefore f is increasing in the direction of  $\vec{v}$ .

*Example 2* Compute the directional derivative of  $g = xe^{-yz}$  at P = (1, 2, 0) in the direction of  $\vec{v} = \langle 1, 1, 1 \rangle$ .

 $\nabla g = \langle e^{-yz}, -xze^{-yz}, -xye^{-yz} \rangle$  so  $\nabla g(P) = \langle 1, 0, -2 \rangle$ . The unit vector in the direction of  $\vec{v}$  is  $\hat{u} = \vec{v}/|\vec{v}| = \langle 1/\sqrt{3}, 1/\sqrt{3}, 1/\sqrt{3} \rangle$ . So  $D_{\hat{u}}g(P) = \nabla g(P) \cdot \hat{u} = -1/\sqrt{3}$ . Therefore g is decreasing in the direction of  $\vec{v}$ .

**Geometric interpretation:**  $D_{\hat{u}}f = \nabla f \cdot \hat{u} = |\nabla f| \cos\theta$ . Maximal for  $\cos\theta = 1$ , when  $\hat{u}$  is in direction of  $\nabla f$ . Hence: direction of  $\nabla f$  is that of fastest increase of f, and  $|\nabla f|$  is the directional derivative in that direction.

It's minimal in the opposite direction.

We have  $D_{\hat{u}}f = 0$  when  $\hat{u} \perp \nabla f$ , i.e. when  $\hat{u}$  is tangent to direction of level surface.

#### Chain rule with more variables

For example w = f(x, y), x = x(u, v), y = y(u, v). Then we can view f as a function of u and v. The partial derivatives with respect to these new variables are

$$\frac{\partial f}{\partial u} = \frac{\partial f}{\partial x}\frac{\partial x}{\partial u} + \frac{\partial f}{\partial y}\frac{\partial y}{\partial u}$$
$$\frac{\partial f}{\partial v} = \frac{\partial f}{\partial x}\frac{\partial x}{\partial v} + \frac{\partial f}{\partial y}\frac{\partial y}{\partial v}$$

The idea behind each formula is that changing u causes both x and y to change, at rates  $\partial x/\partial u$ and  $\partial y/\partial u$ . The change in x affects f at the rate of  $\partial f/\partial x$ , for a total effect of  $\frac{\partial f}{\partial x} \frac{\partial x}{\partial u}$ . At the same time, the change in y affects f at the rate of  $\partial f/\partial y$ , for a total effect of  $\frac{\partial f}{\partial y} \frac{\partial y}{\partial u}$ . Finally, the two effects add up to produce the change in f given by the first line in the boxed formula.

*Example:* polar coordinates.

$$x = r\cos\theta, y = r\sin\theta$$
. Then  $\frac{df}{dr} = f_x\frac{\partial x}{\partial r} + f_y\frac{\partial y}{\partial r} = f_x\cos\theta + f_y\sin\theta$ , and similarly  $\frac{df}{d\theta}$