Math 20C. Lecture Examples.

Section 12.4. The cross product^{\dagger}

There are two directions perpendicular to two nonzero and nonparallel vectors \mathbf{v} and \mathbf{w} in *xyz*-space. They are distinguished by using the RIGHT-HAND RULE: A nonzero vector \mathbf{u} perpendicular to \mathbf{v} and \mathbf{w} has the direction given by the right-hand rule from \mathbf{v} toward \mathbf{w} if, when the fingers of a right hand curl from \mathbf{u} toward \mathbf{v} , as in Figure 1, the thumb points in the direction of \mathbf{u} .



FIGURE 1

FIGURE 2

The right-hand rule is used in the definition of the cross product of two vectors.

Definition 1 The cross product $\mathbf{v} \times \mathbf{w}$ of nonzero and nonparallel vectors \mathbf{v} and \mathbf{w} in *xyz*-space is the vector perpendicular to \mathbf{v} and \mathbf{w} with direction determined by the right-hand rule from \mathbf{v} toward \mathbf{w} and whose length is

$$|\mathbf{v} \times \mathbf{w}| = |\mathbf{v}| |\mathbf{w}| \sin \theta \tag{1}$$

where θ is the angle with $0 < \theta < \pi$ between **v** and **w**. (Figure 2). If **v** or **w** is the zero vector or they are parallel, then **v** × **w** is the zero vector.

The cross product has the properties listed in the next theorem. Notice the minus sign in equation (2).

Theorem 1 For any vectors \mathbf{u}, \mathbf{v} , and \mathbf{w} in *xyz*-space and any number λ ,

$$\mathbf{v} \times \mathbf{w} = -\mathbf{w} \times \mathbf{v} \tag{2}$$

$$(\lambda \mathbf{v}) \times \mathbf{w} = \mathbf{v} \times (\lambda \mathbf{w}) = \lambda (\mathbf{v} \times \mathbf{w})$$
(3)

$$\mathbf{u} \times (\mathbf{v} + \mathbf{w}) = \mathbf{u} \times \mathbf{v} + \mathbf{u} \times \mathbf{w} \tag{4}$$

[†]Lecture notes to accompany Section 12.4 of Calculus, Early Transcendentals by Rogawski.

Calculating cross products with determinants

Cross products can be calculated using the notation of DETERMINANTS from linear algebra.

The 2×2 (two-by-two) determinant

$$\begin{vmatrix} x_1 & x_2 \\ y_1 & y_2 \end{vmatrix}$$

denotes the number $x_1y_2 - x_2y_1$ (Figure 3).



FIGURE 3

Then 3×3 determinants can be calculated with the formula,

$$\begin{vmatrix} x_1 & x_2 & x_3 \\ y_1 & y_2 & y_3 \\ z_1 & z_2 & z_3 \end{vmatrix} = x_1 \begin{vmatrix} y_2 & y_3 \\ z_2 & z_3 \end{vmatrix} - x_2 \begin{vmatrix} y_1 & y_3 \\ z_1 & z_3 \end{vmatrix} + x_3 \begin{vmatrix} y_1 & y_2 \\ z_1 & z_2 \end{vmatrix}.$$

Each of the determinants on the right of (5) is obtained by crossing out the row and column of one of the numbers in the first row of the 3×3 determinant. The expression on the right equals the first number in the first row of the original determinant, multiplied by the corresponding 2×2 determinant, minus the second number in the first row multiplied by the corresponding 2×2 determinant, plus the third number in the first row multiplied by the corresponding 2×2 determinant, plus the the third number in the first row multiplied by the corresponding 2×2 determinant. This procedure is called the EXPANSION of the determinant by its first row (Figure 4).

$$\begin{vmatrix} x_1 & x_2 & x_3 \\ y_1 & y_2 & y_3 \\ z_1 & z_2 & z_3 \end{vmatrix} = x_1 \begin{vmatrix} \frac{x_1}{y_1} & \frac{x_2}{y_2} & \frac{x_3}{y_3} \\ \frac{x_1}{z_1} & \frac{x_2}{z_2} & \frac{x_3}{z_3} \end{vmatrix} - x_2 \begin{vmatrix} \frac{x_1}{y_1} & \frac{x_2}{y_2} & \frac{x_3}{y_3} \\ y_1 & y_2 & y_3 \\ z_1 & z_2 & z_3 \end{vmatrix} + x_3 \begin{vmatrix} \frac{x_1}{y_1} & \frac{x_2}{y_2} & \frac{x_3}{y_3} \\ y_1 & y_2 & y_3 \\ z_1 & z_2 & z_3 \end{vmatrix}$$

FIGURE 4
Example 1 Evaluate
$$\begin{vmatrix} 3 & 2 & 4 \\ -1 & 0 & 6 \end{vmatrix}$$
.

1 Evaluate $\begin{vmatrix} -1 & 0 & 6 \\ 5 & 1 & -2 \end{vmatrix}$. Answer: The given determinant equals 34. Now we can give a procedure for calculating cross products from the components of the vectors.

Theorem 2 The cross product of vectors $\mathbf{v} = \langle a_1, b_1, c_1 \rangle$ and $\mathbf{w} = \langle a_2, b_2, c_2 \rangle$ is equal to the determinant

$$\mathbf{v} \times \mathbf{w} = \langle a_1, b_1, c_1 \rangle \times \langle a_2, b_2, c_2 \rangle = \begin{vmatrix} \mathbf{i} & \mathbf{j} & \mathbf{k} \\ a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \end{vmatrix}$$

that is obtained by putting the unit vectors \mathbf{i}, \mathbf{j} , and \mathbf{k} in the first row, the components of \mathbf{v} in the second row, and the components of \mathbf{w} in the third row.

Example 2 Find the cross product of v = ⟨3, 1, -2⟩ and w = ⟨0, 4, 2⟩.
Answer: v × w = ⟨10, -6, 12⟩
Example 3 As a partial check of the result of Example 2, show that each the given vectors is perpendicular to the calculated cross product.
Answer: Let u = ⟨10, -6, 12⟩ be the calculated cross product. • v • u = 0 • w • u = 0
Example 4 Find a nonzero vector perpendicular to v = 4i - j + k and w = 2i - k.

Answer: One answer: The cross product $\mathbf{v} \times \mathbf{w} = \mathbf{i} + 6\mathbf{j} + 2\mathbf{k}$ is perpendicular to \mathbf{v} and \mathbf{w} .

Cross products and areas

Theorem 3 (a) If the nonzero vectors **v** and

 \mathbf{w} with their bases at the same point in xyz-space form two sides of a parallelogram, then

[The area of the parallelogram] = $|\mathbf{v} \times \mathbf{w}|$.

(b) If the vectors \mathbf{v} and \mathbf{w} with their bases at the same point in xyz-space form two sides of a triangle, then

[The area of the triangle] $=\frac{1}{2}|\mathbf{v}\times\mathbf{w}|.$

Example 5 Find the area of the triangle with vertices P = (1, 2, 3), Q = (4, 2, 6) and R = (5, 3, 7). **Answer:** [Area of the triangle] $= \frac{3}{2}\sqrt{2}$

The scalar triple product

The number $\mathbf{u} \cdot (\mathbf{v} \times \mathbf{w})$ is called a SCALAR TRIPLE PRODUCT of the three vectors.[†] It can be calculated as a determinant:

Theorem 3 (The scalar triple product) For vectors $\mathbf{u} = \langle a_1, b_1, c_1 \rangle$, $\mathbf{v} = \langle a_2, b_2, c_2 \rangle$, and $\mathbf{w} = \langle a_3, b_3, c_3 \rangle$

$$\mathbf{u} \cdot (\mathbf{v} \times \mathbf{w}) = \begin{vmatrix} a_1 & b_1 & c_1 \\ a_2 & b_2 & c_2 \\ a_3 & b_3 & c_3 \end{vmatrix}$$

where the rows of the determinant are the components of \mathbf{u}, \mathbf{v} , and \mathbf{w} in that order.

[†] $\mathbf{u} \cdot (\mathbf{v} \times \mathbf{w})$ is called a scalar triple product because it is a scalar (number) and to distinguish it from the vector triple product $\mathbf{u} \times (\mathbf{v} \times \mathbf{w})$.

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Example 6 Calculate $\mathbf{u} \cdot (\mathbf{v} \times \mathbf{w})$ for $\mathbf{u} = \langle 3, 3, -1 \rangle, \mathbf{v} = \langle 4, 6, 5 \rangle$, and $\mathbf{w} = \langle 2, 2, -1 \rangle$. Answer: $\mathbf{u} \cdot (\mathbf{v} \times \mathbf{w}) = -2$

Scalar triple products and volumes

If we position three vectors \mathbf{u}, \mathbf{v} , and \mathbf{w} with their bases at the same point, then they form adjacent edges of a PARALLELEPIPED, as in Figure 6, or adjacent edges of a TETRAHEDRON, as in Figure 7. The volumes of these solids can be calculated with the scalar triple product.



Theorem 5 (a) If three adjacent edges of a parallelepiped are formed by the the vectors ${\bf u}, {\bf v},$ and ${\bf w},$ then

[The volume of the parallelepiped] = $|\mathbf{u} \cdot (\mathbf{v} \times \mathbf{w})|$.

(b) If the vectors \mathbf{u}, \mathbf{v} , and \mathbf{w} form adjacent sides of a tetrahedron, then

[The volume of the tetrahedron] = $\frac{1}{6} |\mathbf{u} \cdot (\mathbf{v} \times \mathbf{w})|$.

Example 7 What is the volume of the parallelepiped with vertex P = (1, 1, 1) and adjacent vertices Q = (4, 4, 0), R = (5, 7, 6), and S = (3, 3, 0)?

Answer: [Volume of the parallelepiped] = 2

Interactive Examples

Work the following Interactive Examples on Shenk's web page, http//www.math.ucsd.edu/~ashenk/:[†] Section 12.4: Examples 1–7

[†]The chapter and section numbers on Shenk's web site refer to his calculus manuscript and not to the chapters and sections of the textbook for the course.