

# Lecture 1: 1.1, 1.2, 1.3

- Introduction
- Discuss syllabus & course schedule

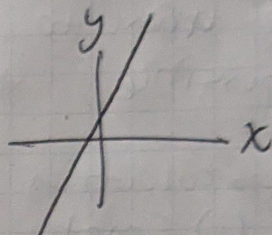
## Section 1.1 Systems of Linear Equations

Recall a line in  $\mathbb{R}^2$  can be expressed as set of points  $(x, y) \in \mathbb{R}^2$  such that  $ax + by = c$  for fixed  $a, b, c \in \mathbb{R}$ .

( $\mathbb{R}$  real numbers)

e.g.  $b=1, a=2, c=1$

$y = -2x + 1$



Given two lines in  $\mathbb{R}^2$ ,

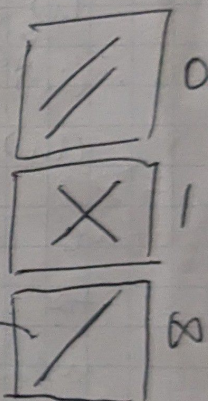
$a_1x + b_1y = c_1$

$a_2x + b_2y = c_2$

do they intersect? If so, where? Three cases

This is an example of a linear system of equations.

[Do similar for 3 planes in  $\mathbb{R}^3$ .]



- One goal of course: • solve such systems
- another: • understand properties & characteristics of such systems

Arise in practice (science, engineering, CS, ...)  
Calculus: understand 'nonlinear' phenomena by linearization

Def: A linear system of equations is a set of equations of the form

$$(*) \begin{cases} a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1 \\ a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2 \\ \vdots \\ a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n = b_n \end{cases}$$

for fixed  $a_{ij} \in \mathbb{R} \quad \begin{matrix} i=1, \dots, m \\ j=1, \dots, n \end{matrix}$   
 $b_j \in \mathbb{R}$

$m$  equations,  $n$  unknowns  $(x_1, \dots, x_n)$

Given a linear system of equations (\*),  
aside: after, just say system of equations  
understanding its linear, eg. not  $x^2 + y^2 = 1$

→ we say its solution set is the set of  
values  $(x_1, \dots, x_n) \in \mathbb{R}^n$  such that ~~(\*) is~~  
each equation of (\*) is satisfied.

We aim to understand the solution set and, when  
possible, to actually find solutions.

The solution set of (\*) is either

- (i) Empty, i.e., no solutions
- (ii) <sup>has</sup> exactly one solution
- (iii) has infinitely many solutions

} (\*) is consistent if 1 or  $\infty$  many solutions.

(we will prove this later in the course, just note it  
for now. Another goal of course: gain familiarity  
w/ proofs! Explain).

ex/  $2x + y = 3$

$$x - 2y = 4$$

solve multiply first by two and add:

$$4x + 2y = 6$$

$$\oplus \quad x - 2y = 4$$

$$5x = 10 \Rightarrow x = 2$$

plug back in to one of  
them  
 $\Rightarrow y = -1$

solution is  $(x, y) = (2, -1)$ . Check.

~~ex/  $x + y + 2z = 1$   
 $3x + y + z = 2$   
 $2x - z = 1$~~

# Matrix Notation

Given a sys. of eqns. (\*), we refer to the array

$$\begin{bmatrix} a_{11} & a_{12} & \dots & a_{1n} \\ \vdots & \vdots & \ddots & \vdots \\ a_{m1} & a_{m2} & \dots & a_{mn} \end{bmatrix}$$

as the coefficient matrix

and  $\begin{bmatrix} & & & b_1 \\ & & & \vdots \\ & & & b_n \end{bmatrix}$  as the augmented matrix

e.g. previous example  $\begin{bmatrix} 2 & 1 \\ 1 & -2 \end{bmatrix}$  and  $\begin{bmatrix} 2 & 1 & 3 \\ 1 & -2 & 4 \end{bmatrix}$ .

ex/  $x + y = 1$   
 ~~$2y + z = 0$~~   
 ~~$-z = 2$~~

$$\begin{bmatrix} 1 & 1 & 0 & \vdots & 1 \\ 0 & 2 & 1 & \vdots & 0 \\ 1 & 0 & -1 & \vdots & 2 \end{bmatrix}$$

Solve: multiply 3rd row by ~~1~~ and add to ~~1st~~ row

~~$\Rightarrow y + z = -1$~~   
 ~~$2y + z = 0$~~   
 ~~$-z = 2$~~

multiply first row by -1 and add to 3rd

$$-y - z = 1$$

we have these eqns

$$\begin{aligned} x + y &= 1 \\ 2y + z &= 0 \\ -y - z &= 1 \end{aligned}$$

$$\left[ \begin{array}{ccc|c} 1 & 1 & 0 & 1 \\ 0 & 2 & 1 & 0 \\ 0 & -1 & -1 & 1 \end{array} \right]$$

multiply 3rd row by 2, add to 2nd

$$\begin{aligned} x + y &= 1 \\ 2y + z &= 0 \\ -z &= 2 \end{aligned} \quad \left[ \begin{array}{c} \vdots \\ \vdots \\ \vdots \end{array} \right]$$

$\Rightarrow$  add 2nd & 3rd  $2y = 2$

$$\begin{aligned} x + y &= 1 \\ 2y &= 2 \\ -z &= 2 \end{aligned}$$

$\rightarrow$

$$\begin{aligned} x + y &= 1 \\ y &= 1 \\ z &= -2 \end{aligned}$$

$\rightarrow$

$$\begin{aligned} x &= 0 \\ y &= 1 \\ z &= -2 \end{aligned}$$

subtract 2nd from 1st

$$\left[ \begin{array}{ccc|c} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 1 \\ 0 & 0 & 1 & -2 \end{array} \right]$$

$$\left[ \begin{array}{ccc|c} 1 & 1 & 0 & 1 \\ 0 & 2 & 0 & 2 \\ 0 & 0 & -1 & 2 \end{array} \right]$$

echelon.

## Elementary Row Operations:

Operations for trying to solve (\*) can be understood as 3 basic operations on its augmented matrix

- (i) Replacement: Replace one row by the sum of itself and a multiple of another row
  - (ii) Interchange: two rows
  - (iii) scaling: multiply any row by nonzero constant.
- \* Call two augmented matrices row equiv. if  $\exists$  sequence of EROs taking one  $\rightarrow$  other.  
Observe: these operations are reversible. Furthermore, operations do not affect the solution set of a linear system

$\Rightarrow$  Theorem:

If the augmented matrices are row equiv., then the two systems have the same solution set  $\square$

## Section 1.2: Row Reduction & Echelon Form

Discuss previous example computation.

Triangular.

We have reduced the augmented matrix to a special form.

Def: A rect. matrix is in echelon (or row echelon) form if it satisfies:

- (i) All nonzero rows are above any rows of zeros
- (ii) Each leading entry of a row is in a column to the right of the leading entry of the row above it

(iii) All entries in a column below a leading entry are zeros  
reduced row echelon form (rref)  $\Leftarrow$  leading entry in each nonzero row is 1 & leading 1 is only nonzero entry in column. (4)

$$\text{ex/ } x+y+z=2$$

$$x-y=0$$

$$x+y+z=1$$

$$\begin{bmatrix} 1 & 2 & 2 \\ -1 & 0 & 0 \\ 1 & 1 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 2 & 2 \\ 0 & -2 & -2 \\ 0 & 0 & -1 \end{bmatrix}$$

$$\rightarrow \begin{bmatrix} 1 & 1 & 2 & 2 \\ 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & 0 & 1 & 1 \\ 0 & 1 & 1 & 1 \\ 0 & 0 & 1 & 1 \end{bmatrix}$$

$$\rightarrow \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 1 \end{bmatrix} \Rightarrow (x, y, z) = (0, 0, 1)$$

$$\text{ex/ } x-y=1$$

$$x+y+u+v=0$$

$$y-u-v=0$$

$$\begin{bmatrix} 1 & -1 & 0 & 0 & 1 \\ 1 & 1 & 1 & 1 & 0 \\ 0 & 1 & -1 & -1 & 1 \end{bmatrix}$$

$$\rightarrow \begin{bmatrix} 1 & -1 & 0 & 0 & 1 \\ 0 & 2 & 1 & 1 & -1 \\ 0 & 1 & -1 & -1 & 1 \end{bmatrix} \rightarrow \begin{bmatrix} 1 & -1 & 0 & 0 & 1 \\ 0 & 2 & 1 & 1 & -1 \\ 0 & 0 & -3 & -3 & 3 \end{bmatrix}$$

$$\rightarrow \begin{bmatrix} 2 & 0 & 1 & 1 & 2 \\ 0 & 2 & 1 & 1 & -1 \\ 0 & 0 & 1 & 1 & -1 \end{bmatrix} \rightarrow \begin{bmatrix} 2 & 0 & 0 & 0 & 4 \\ 0 & 2 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & -1 \end{bmatrix}$$

$$\rightarrow \begin{bmatrix} 1 & 0 & 0 & 0 & 1 \\ 0 & 1 & 0 & 0 & 0 \\ 0 & 0 & 1 & 1 & -1 \end{bmatrix}$$

$$x=1$$

$$y=0$$

$$v=-u-1$$

solution set

↑  
free variable.

$$\left\{ (x, y, u, v) : \begin{array}{l} x=1 \\ y=0 \\ v=-u-1 \\ u \in \mathbb{R} \end{array} \right\}$$

## Theorem:

- A linear system is consistent (has solution) if and only if the last column of the matrix is not a pivot column, i.e., an echelon form of the augmented matrix has no row of the form  $[0 \dots 0 \ b] \ b \neq 0$  since this equation reads  $0 = b \rightarrow \times$ .
- If a linear system is consistent, the solution contains either
  - (i) a unique solution, when there are no free variables
  - (ii) infinitely many solutions, when there is at least one free variable.

## Section 1.3: Vector Equations

$\mathbb{R}^n$  = the set of  $n$ -tuples of real numbers

A vector in  $\mathbb{R}^n$  is a matrix with one column with  $n$  entries, i.e., of the form

$$\vec{x} = \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} \quad x_1, \dots, x_n \in \mathbb{R}$$

Vectors in  $\mathbb{R}^n$  can be equipped with two fundamental operations:

scalar multiplication: given  $c \in \mathbb{R}$  and  $\vec{x} \in \mathbb{R}^n$ ,

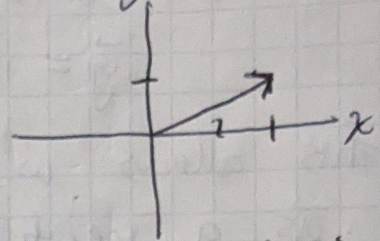
$$c\vec{x} = c \begin{bmatrix} x_1 \\ \vdots \\ x_n \end{bmatrix} = \begin{bmatrix} cx_1 \\ \vdots \\ cx_n \end{bmatrix}$$

vector addition: given  $\vec{x}$  and  $\vec{y} \in \mathbb{R}^n$ ,

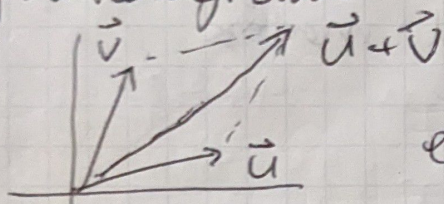
$$\vec{x} + \vec{y} = \dots$$

## ex/ Vectors in $\mathbb{R}^2$

- We visualize vectors  $\in \mathbb{R}^2$  as arrows in the plane, e.g.  $\vec{x} = \begin{bmatrix} 2 \\ 1 \end{bmatrix} \rightarrow$



- Parallelogram rule: given two vectors  $\vec{u}, \vec{v} \in \mathbb{R}^2$ , their sum is the 4<sup>th</sup> vertex of the parallelogram with vertices  $\vec{0} = \begin{bmatrix} 0 \\ 0 \end{bmatrix}, \vec{u}, \vec{v}$



e.g.  $\begin{bmatrix} 2 \\ 1 \end{bmatrix} + \begin{bmatrix} 1 \\ 2 \end{bmatrix}$

Scaling:  $c\vec{x}$

## Linear Combinations:

Vectors in  $\mathbb{R}^n$  have following algebraic props.

for any  $\vec{u}, \vec{v}, \vec{w} \in \mathbb{R}^n$  and  $c, d \in \mathbb{R}$

(i) Commutativity  $\vec{u} + \vec{v} = \vec{v} + \vec{u}$

(ii) Associativity  $(\vec{u} + \vec{v}) + \vec{w} = \vec{u} + (\vec{v} + \vec{w})$

(iii) Additive Identity  $\vec{u} + \vec{0} = \vec{0} + \vec{u} = \vec{u}$

(iv) Additive Inverse  $\vec{u} + (-\vec{u}) = \vec{0} \quad -\vec{u} = (-1)\vec{u}$

(v) Distributivity  $c(\vec{u} + \vec{v}) = c\vec{u} + c\vec{v}$

(vi & vii) Scalar compatibility

$$(c+d)\vec{u} = c\vec{u} + d\vec{u}$$

$$c(d\vec{u}) = (cd)\vec{u}$$

(viii) Scalar multiplicative identity

$$1\vec{u} = \vec{u}$$

A combination of scalar multiples and vector additions of vectors in  $\mathbb{R}^n$  is called a linear combination

$$\vec{y} = c_1 \vec{v}_1 + \dots + c_p \vec{v}_p$$

This allows us to think of a linear system (\*) as a vector equation

$$x_1 \vec{a}_1 + \dots + x_n \vec{a}_n = \vec{b} \text{ in unknown}$$

coefficients  $x_1, \dots, x_n$ .  
comes parallel augmented matrix

$$\left[ \begin{array}{ccc|c} \vec{a}_1 & \dots & \vec{a}_n & \vec{b} \\ \hline 1 & & & 1 \end{array} \right]$$

Def: Given  $\vec{v}_1, \dots, \vec{v}_p \in \mathbb{R}^n$ , the set of all linear combinations of  $\vec{v}_1, \dots, \vec{v}_p$  is called their span.

$$\text{span} \{ \vec{v}_1, \dots, \vec{v}_p \} = \left\{ c_1 \vec{v}_1 + \dots + c_p \vec{v}_p : c_1, \dots, c_p \in \mathbb{R} \right\}$$

It can be visualized as a hyperplane in  $\mathbb{R}^n$  containing the origin  $\vec{0}$ .

This will be useful to understand <sup>And</sup> the solution set of a linear system, since

$$\vec{b} \in \text{span} \{ \vec{v}_1, \dots, \vec{v}_p \}$$

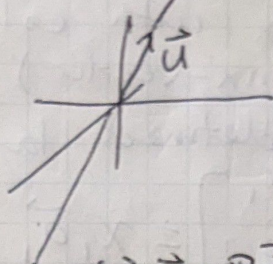
$(x_1, \dots, x_p)$

if and only if there is a solution to the linear system

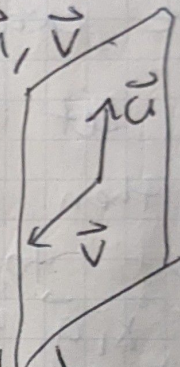
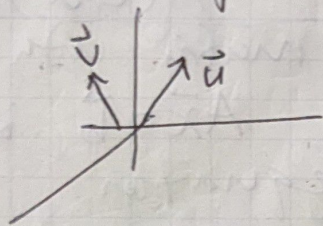
$$x_1 \vec{v}_1 + \dots + x_p \vec{v}_p = \vec{b}$$



Span  $\{\vec{u}\}$  let  $\vec{u} \in \mathbb{R}^3$  be nonzero. Its span can be visualized as the line in  $\mathbb{R}^3$  in the direction  $\vec{u}$ :



Span  $\{\vec{u}, \vec{v}\}$  let  $\vec{u}, \vec{v} \in \mathbb{R}^3$  be non-collinear, span vs. plane containing  $\vec{u}, \vec{v}$



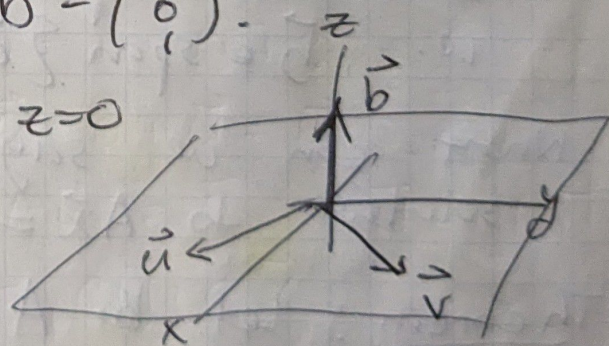
ex/ Let  $\vec{u} = \begin{pmatrix} 1 \\ -1 \\ 0 \end{pmatrix}$  and  $\vec{v} = \begin{pmatrix} 1 \\ 1 \\ 0 \end{pmatrix}$ .

What is  $\text{span}\{\vec{u}, \vec{v}\}$ ? geometrically?

Use this to determine if there is a solution to the linear system w/ aug. matrix

$[\vec{u} \ \vec{v} \ \vec{b}]$  where  $\vec{b} = \begin{pmatrix} 1 \\ 0 \\ 1 \end{pmatrix}$ .

$\text{span}\{\vec{u}, \vec{v}\} = xy \text{ plane at } z=0$



$\vec{b} \notin \text{span}\{\vec{u}, \vec{v}\}$

$\Rightarrow$  there is no solution

□