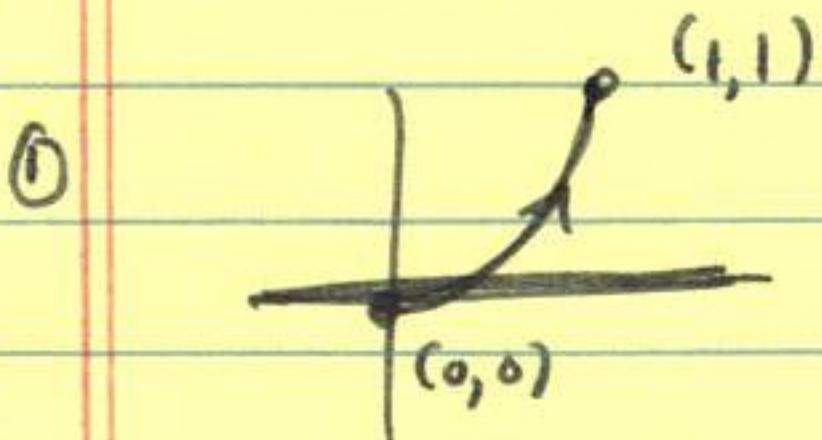


①

2012 MT 2 solutions



$$y^2 = x^3$$

$$\int_C x^2 y \, dx - xy \, dy$$

The 'obvious' parametrization of the curve is

"via the x -coordinate", i.e. $t \mapsto (t, t^{3/2})$
 $0 \leq t \leq 1$ $t \mapsto (t, t^{3/2})$ (since $y = x^{3/2}$)

This gives you

$$\int_0^1 dt \begin{pmatrix} t^2 \cdot t^{3/2} \\ -t \cdot t^{3/2} \end{pmatrix} \cdot \begin{pmatrix} 1 \\ 3/2 t^{1/2} \end{pmatrix} = \dots$$

$\begin{pmatrix} x^2 y \\ -xy \end{pmatrix} \uparrow$ $\begin{matrix} \uparrow \\ \frac{dx}{dt} \end{matrix}$

But I hate fractional powers!

So an easier calculation will result if we
 use instead $t \mapsto (t^2, t^3)$ $0 \leq t \leq 1$
 (i.e. $x = t^2$, $y = t^3$ does satisfy $y^2 = x^3$).

Because then we get

$$\begin{aligned} \int_0^1 dt \begin{pmatrix} t^7 \\ -t^5 \end{pmatrix} \cdot \begin{pmatrix} 2t \\ 3t^2 \end{pmatrix} &= \int_0^1 (2t^8 - 3t^7) dt \\ &= \frac{2}{9} - \frac{3}{8} = -\frac{11}{72} \end{aligned}$$

NB • can't use Green's theorem here — not
 a closed curve!

• You're not expected to find the 'trick' parametrization
 above, but it's a good example of a "non-standard" one
 being useful.

(2)

(2) Standard Green's theorem are :

$$\begin{aligned} \int_{\Gamma} (x^2y^2) dx + (x^3+y^4) dy &= \iint_{\Sigma} 3x^2+2y \, dxdy \\ &= \iint_{\Sigma} 3x^2 \, dxdy \quad (\text{second term vanishes by symmetry!}) \\ &= \frac{4}{3} [x^3]_{-1}^1 \times (\text{height}) \\ &= 2 \times 2 = \underline{\underline{4}} \end{aligned}$$

(3) I did this in the review lecture :

$$\text{using } \hat{\mathbf{n}} = \begin{pmatrix} x \\ y \\ z \end{pmatrix} \text{ we have } \mathbf{F} \cdot \hat{\mathbf{n}} = -x^2+y^2+z^2$$

$$\text{so need } \iint_{\Sigma} (-x^2+y^2+z^2) \, dA.$$

$$\text{By symmetry } \int x^2 \, dA = \int y^2 \, dA = \int z^2 \, dA \quad \textcircled{*} \\ (\text{of the sphere})$$

$$\text{but } \iint_{\Sigma} (x^2+y^2+z^2) \, dA = \iint_{\Sigma} r^2 \, dA = \int_0^{2\pi} 1 \, d\theta = 4\pi \\ (\text{on unit sphere})$$

$$\therefore \text{each of } \textcircled{*} \text{ integrals} = \frac{4\pi}{3}$$

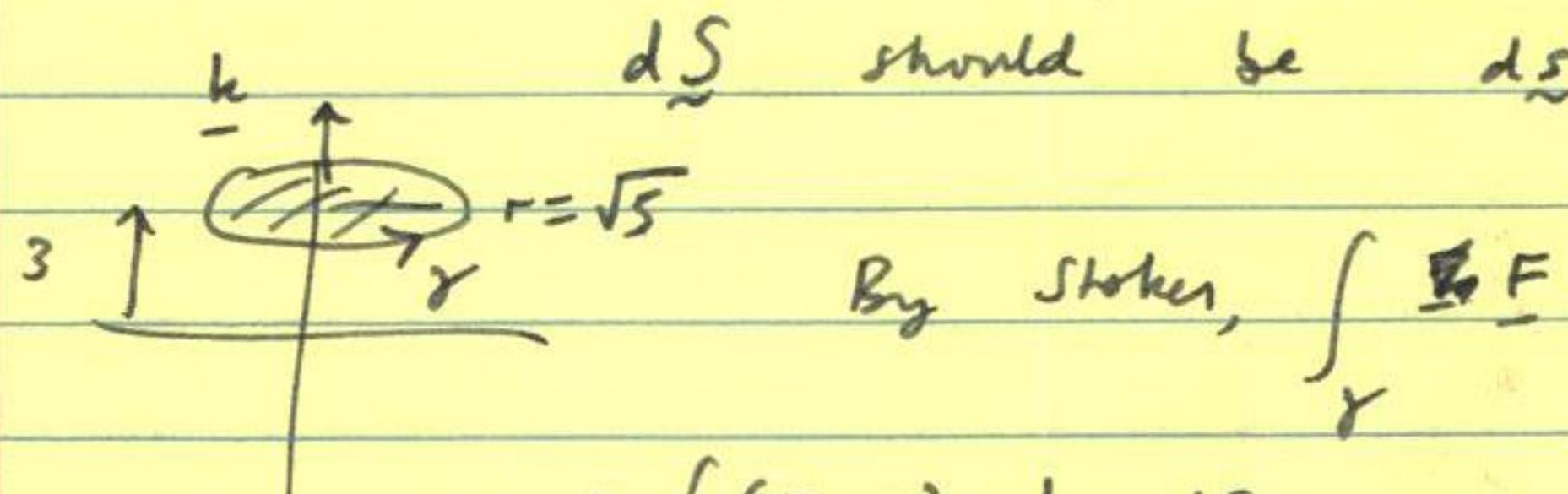
$$\text{so } \iint_{\Sigma} (-x^2+y^2+z^2) \, dA = -\frac{4\pi}{3} + \frac{4\pi}{3} + \frac{4\pi}{3} = \underline{\underline{\frac{4\pi}{3}}}.$$

$$\left(\text{Alt: } dA \int_{\Sigma} z^2 \, dA = \int_0^{\pi} \int_0^{2\pi} (\cos^2 \phi) \cdot \sin \phi \, d\theta \, d\phi \right)$$

(You could also compute $\int z^2 \, dA$ over a hemisphere, then
 (by using 'graph' approach, $z=\sqrt{1-x^2-y^2}$) double it!)

(3)

⑦ There's a typo in the question:



$$\text{By Stokes, } \int_{\gamma} \underline{F} \cdot d\underline{s} = \int_D (\nabla \times \underline{F}) \cdot d\underline{S}$$

$$= \int_D (\nabla \times \underline{F}) \cdot \underline{k} \text{ } dS$$

↑ scalar surface integral now
constant unit normal

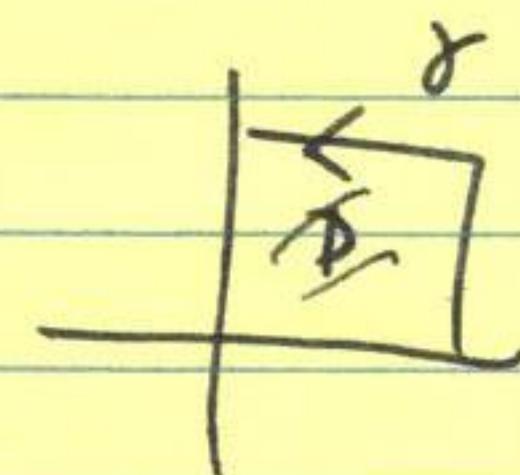
$$\nabla \times \underline{F} \text{ is easy: } \begin{pmatrix} \frac{\partial P}{\partial y} \\ \frac{\partial P}{\partial z} \\ \frac{\partial P}{\partial x} \end{pmatrix} \times \begin{pmatrix} x^2 \cos y \\ y^2 \cos y \\ xyz \end{pmatrix} = \begin{pmatrix} x^2 \\ -yz \\ 0 \end{pmatrix}$$

$$\text{so we get } \int_{\text{disc}} \begin{pmatrix} x^2 \\ -yz \\ 0 \end{pmatrix} \cdot \begin{pmatrix} 0 \\ 0 \\ 1 \end{pmatrix} dS = 0 \quad \equiv .$$

(1)

2013 MT 2 solutions

①



$$\int\limits_r^r (x^2 - y^2) dx + (x^2 + y^2) dy \\ \stackrel{\text{(Green's)} \atop \text{thm}}{=} \iint_D 2x - (-2y) dx dy$$

Easier to think of just $\int_0^1 \int_{-1}^1 2x \, dy \, dx$

$$= [x^2]_0^1 \times \text{length of } y\text{-range} = 1$$

$$\text{so } \iint_D (2x + 2y) dx dy = \underline{\underline{2}}$$

②

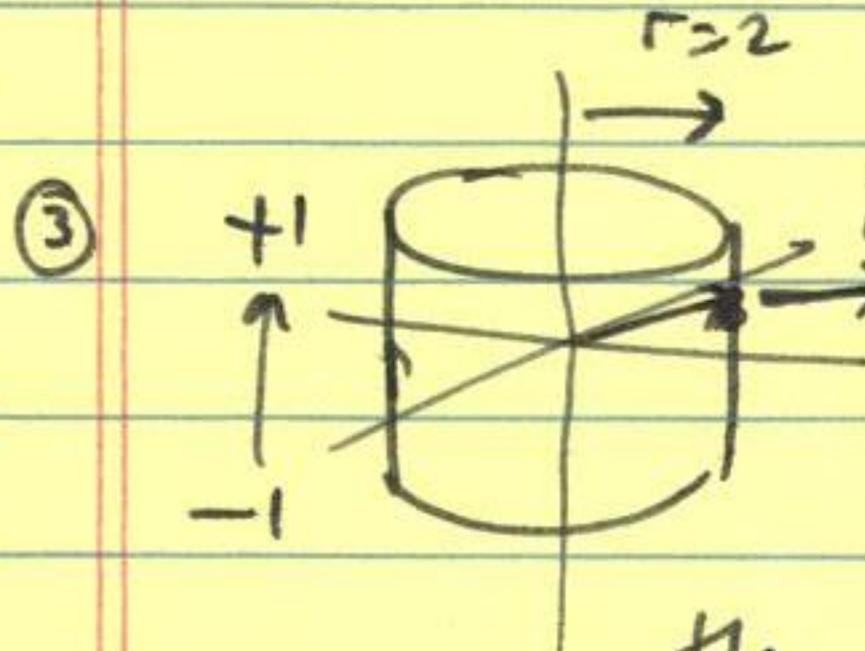
Change to spherical coordinates, $Z = \cos \phi$

$$dA = \sin \phi \, d\theta \, d\phi$$

$$\approx \iint_{\Sigma} z^4 \, dA = \int_0^{\pi/2} d\phi \int_0^{2\pi} d\theta \sin \phi \cdot \cos^4 \phi$$

$$= 2\pi \times \left[-\frac{1}{5} \cos^5 \phi \right]_0^{\pi/2}$$

$$= \frac{2\pi}{5} \underline{\underline{}}$$



I like to do these using the knowledge of the outward unit normal; at the point (x, y, z) , the outward unit normal is $\hat{n} = \begin{pmatrix} x/2 \\ y/2 \\ 0 \end{pmatrix}'$

(it's really the unit normal at (x, y) on a circle of radius 2,

e)

& with no z-coordinate since it points horizontally.)

$$\text{Thus we have } \int_{\Sigma} \underline{F} \cdot d\underline{A} = \int_{\Sigma} (\underline{F} \cdot \hat{\underline{n}}) dA$$

$$= \int_{\Sigma} \begin{pmatrix} x \\ y \\ z \end{pmatrix} \cdot \begin{pmatrix} x/2 \\ y/2 \\ 0 \end{pmatrix} dA$$

$$= \int_{\Sigma} \frac{1}{2}(x^2 + y^2) dA$$

$$\text{Since } x^2 + y^2 = 4 \text{ is constant} \quad = \int 2 dA = 2 \times \text{area}$$

$$= 2 \times 4\pi \times 2$$

(area of cylinder : imagine unrolling
it into a $2\pi r \times h$ rectangle!)

↑ circumference ↑ height

$$= \underline{\underline{16\pi}}$$

(Alternative : parametrise cylinder via

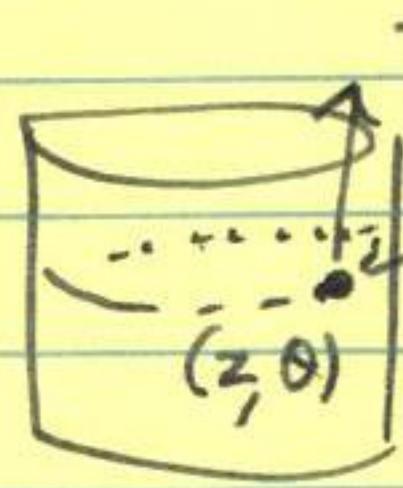
$$(z, \theta) \mapsto (2\cos\theta, 2\sin\theta, z)$$

$$-1 \leq z \leq 1$$

$$0 \leq \theta \leq 2\pi$$

& compute $\iint \underline{F} \cdot (\underline{T}_\theta \times \underline{T}_z) d\theta dz$.

(we want $\underline{T}_\theta \times \underline{T}_z$ to give the outward normal :



\underline{T}_z = direction of z-increase

\underline{T}_θ = direction of theta-increase

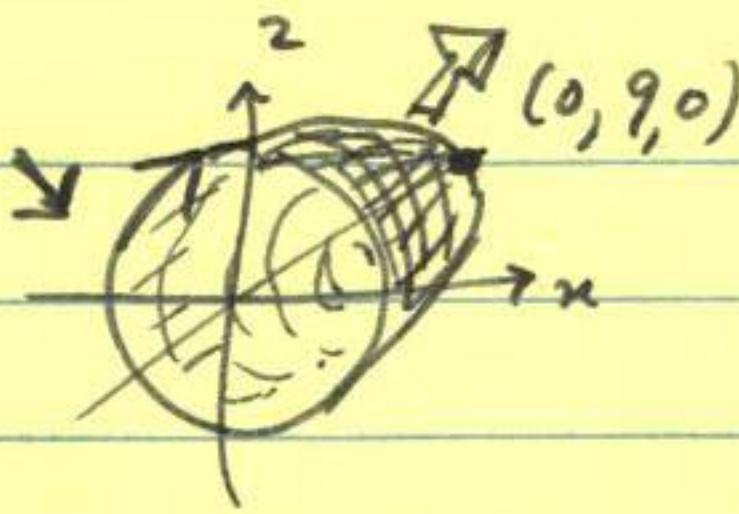
right-hand rule $\Rightarrow \underline{T}_\theta \times \underline{T}_z$ is

outwards.

In any case $\underline{F} = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$ clearly flows out of the cylinder,
so a positive value of flux must occur.

(4)

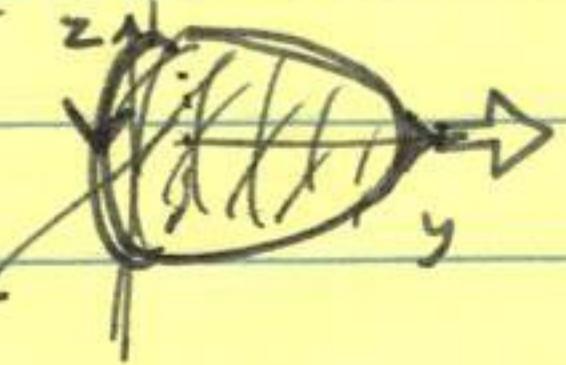
circle in
(x, z) plane
of radius 3



boundary circle is in fact
oriented clockwise as we see it,

so as to circulate anticlockwise around
the exterior normal vector

(different)
perspective



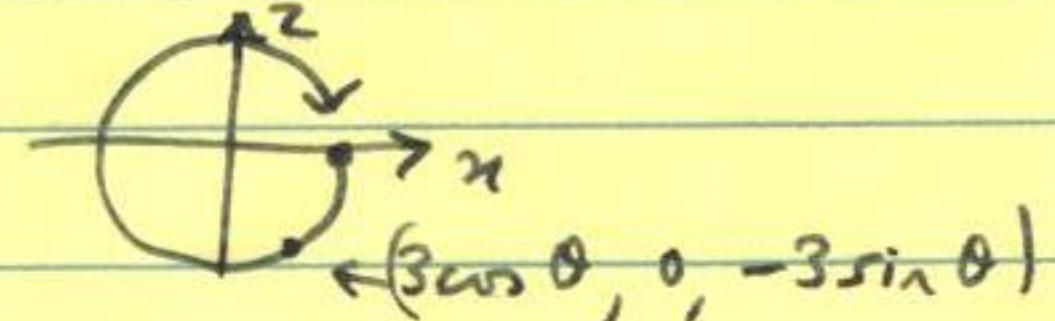
Boring method: use Stokes' L

$$\int_{\Sigma} (\nabla \times \underline{F}) \cdot d\underline{A} = \int_{\partial\Sigma} \underline{F} \cdot d\underline{s}$$

parametrize the boundary circle by

$$\theta \mapsto (3\cos\theta, 0, -3\sin\theta)$$

[I put a minus in the z-coord to make
the clockwise circulation:



- but you could just go anticlockwise
& put the minus sign in at the end, explaining
why!]

Then compute $\int_0^{2\pi} d\theta \underline{F} \cdot \frac{d\underline{s}}{dt} dt$

$$= \int_0^{2\pi} \begin{pmatrix} 5(-3\sin\theta) \\ 1 \\ 0 \end{pmatrix} \cdot \begin{pmatrix} -3\sin\theta \\ 0 \\ -3\cos\theta \end{pmatrix} d\theta$$

(when $y=0$, $\underline{F}(x, y, z)$ is $\begin{pmatrix} 5z \\ 1 \\ 0 \end{pmatrix}$, and $z = -3\sin\theta$
on the circle)

(4)

$$= \int_0^{2\pi} 45 \sin^2 \theta \, d\theta$$

$$= \underline{45\pi}. \quad \left(\sin^2 \theta = \frac{1}{2} (1 - \cos 2\theta) \right) \text{check}$$

contributes π contributes 0

$\rightarrow \int_0^{2\pi}$ (integral over
whole cycle
averages out to 0.)

Fun method :

Since we're integrating a curl,
we can (by using Stokes' theorem twice, essentially)
change the surface to another surface with
the same oriented boundary, such as
the flat disc in the (xz) plane, of
radius 3, whose outward unit normal is just \hat{j} .

Thus we want to compute $\int_{\text{disc}} (\nabla \times \underline{F}) \cdot \underline{j} \, dA$

$$\text{The } \underline{j}\text{-component of the curl is } - \int_{\partial/\partial z}^{\partial/\partial x} \begin{vmatrix} 2xyz + 5z & \\ x^2y & \end{vmatrix}$$

$$= - (2xy - (2xy + 5)) = +5$$

$$\text{Thus we have simply } \int_{\text{disc of radius 3}} 5 \, dA = 5 \times \text{area} = 45\pi \quad \underline{=}$$

(Mike forgot the radius 3 in his solution)

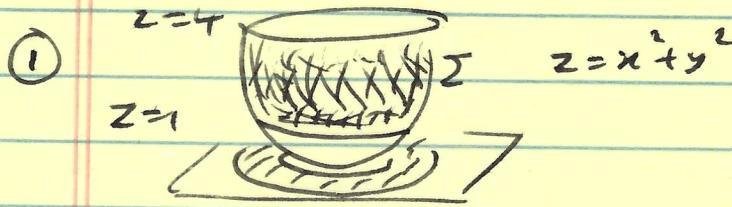
(1)

20F Fall 14, MT 2 solutions

(1)

Sorry the exam was hard - or perhaps just too long. (I had originally put one more question on it, with hints for #3, but decided to shorten it & remove the hint, which I feared would confuse some people (there are at least two ways to do this question)).

Anyway, on the final you'll have three hours for 8 questions (some of which will be relatively easy) & there's plenty of time to practice between now & then. We've more or less covered all the 'calculational' stuff in the course at this point; what remains is additional conceptual understanding of how it all fits together, & relates to physics.



The part we want lies above the annulus between $r=1$ & $r=2$ in the plane.

So we can view it as a graph and use the standard formula for $T_u \times T_v$...

So let $D = \{(u, v) : 1 \leq u^2 + v^2 \leq 4\}$

and parametrise Σ via $(u, v) \mapsto (u, v, u^2 + v^2)$

(2)

$$\text{Then } \underline{T_u} \times \underline{T_v} = \begin{pmatrix} -2u \\ -2v \\ 1 \end{pmatrix}$$

$$\text{and so } \|\underline{T_u} \times \underline{T_v}\| = \sqrt{1+4u^2+4v^2}$$

We need to compute $\iint_D du dv \cdot \sqrt{1+4u^2+4v^2}$

so change to polar coordinates, $du dv = r dr d\theta$

$$\text{giving } \int_0^{2\pi} d\theta \int_1^2 dr \cdot r \cdot \sqrt{1+4r^2}$$

$$= 2\pi \times \left[\frac{(1+4r^2)^{3/2}}{3} \times \frac{2}{3} \times \frac{1}{8} \right]_1^2$$

*I'm just putting
in 'correction factors' here - I tend
to do this kind of integral by
"guess & modify" rather than formal
integration by substitution!*

$$= \frac{\pi}{6} \left(17^{3/2} - 5^{3/2} \right)$$

(2)

- The fact that the vector field is so ridiculous strongly suggests we should apply Stokes' theorem! So let's straight off compute $\nabla \times \underline{F}$, hoping it will be simpler than \underline{F} , and easier to integrate!

$$\nabla \times \underline{F} = \begin{pmatrix} \frac{\partial u}{\partial y} \\ \frac{\partial v}{\partial z} \\ \frac{\partial w}{\partial x} \end{pmatrix} \times \begin{pmatrix} 3 \cos x + z \\ 5x - e^y \\ z^4 - 3y \end{pmatrix} = \begin{pmatrix} -3 \\ -(-1) \\ 5 \end{pmatrix} = \begin{pmatrix} -3 \\ 1 \\ 5 \end{pmatrix} \quad (3)$$

this is much nicer than the horrid \underline{F} !

so let's use $\int_C \underline{F} \cdot d\underline{s} = \int_D (\nabla \times \underline{F}) \cdot d\underline{S}$

where D is the disc in the plane $2x+2y+z=5$
whose boundary is C .

[we could take any other surface Σ whose
boundary is C , but the disc D is the simplest
because its normal vector will be constant.]

Since the unit normal to the plane $2x+2y+z=5$

$$\text{is } \hat{\underline{n}} = \frac{1}{3} \begin{pmatrix} 2 \\ 2 \\ 1 \end{pmatrix}$$

[$\begin{pmatrix} 2 \\ 2 \\ 1 \end{pmatrix}$ is a normal, but its
magnitude is $\sqrt{1+2^2+2^2}=3$,
so I rescale to get unit vector]

we can use

$$\begin{aligned} \int_D (\nabla \times \underline{F}) \cdot d\underline{S} &= \int_D (\nabla \times \underline{F}) \cdot \hat{\underline{n}} \, dS \\ &= \int_D \left(\begin{pmatrix} -3 \\ 1 \\ 5 \end{pmatrix} \cdot \frac{1}{3} \begin{pmatrix} 2 \\ 2 \\ 1 \end{pmatrix} \right) dS \\ &= \int_D \frac{1}{3} \, dS = \frac{1}{3} \text{ area}(D) \end{aligned}$$

$$= \pi/3 \quad \text{since } D \text{ has radius 1}$$

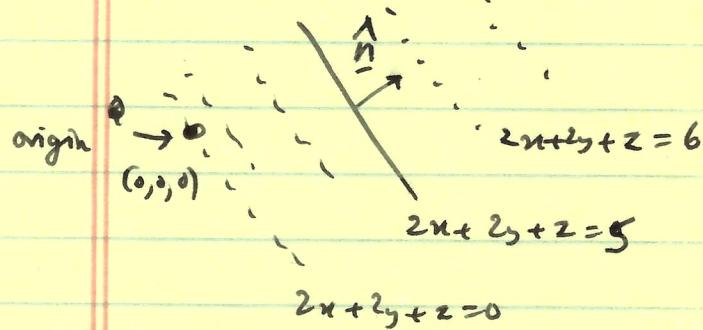
(we don't care where the centre is!)

* Now the only remaining problem is the orientation.

I have computed the flux integral $\int_D (\nabla \times \underline{F}) \cdot d\underline{S}$

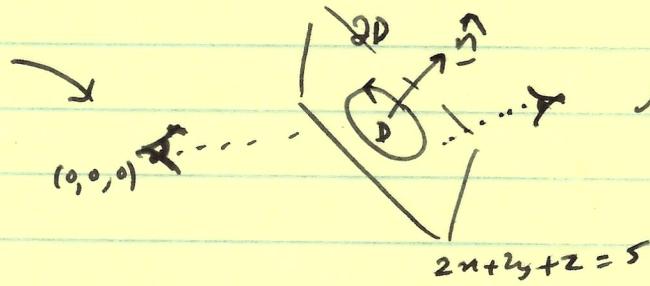
as though D were oriented using the normal
 $\hat{n} = \frac{1}{3} \begin{pmatrix} 2 \\ 2 \\ 2 \end{pmatrix}$. This is in fact pointing away

from the origin, since moving in the direction of \hat{n}
 will take you to points where $2x+2y+z > 5$,
 yet the origin lies on $2x+2y+z = 0$.



So with this orientation of D ,
 the boundary circle would be oriented
anticlockwise if you look

tow the non-origin side; & which is indeed
clockwise if you look
 tow the other (origin) side.



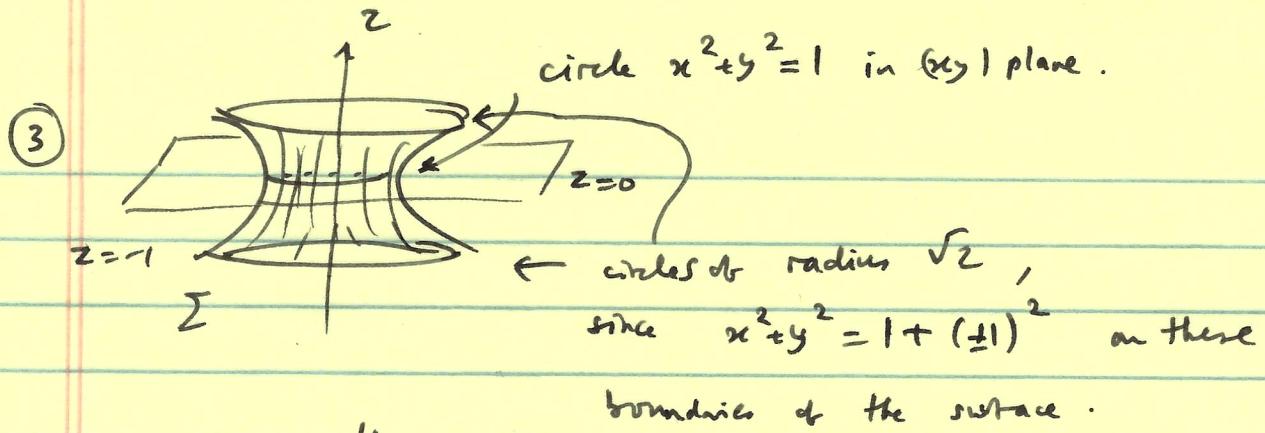
The conclusion is that this was the correct choice
 of orientation of D to make ∂D oriented
 clockwise as seen from the origin.

Hence we got the correct answer:

$$\int_C \mathbf{E} \cdot d\mathbf{s} = +\frac{\pi}{3}$$

these crappy
 drawings were
 meant to be
 "eyes"
 looking towards
 D !

(5)



There are two possible methods here, (at least):

(a) Parametrise the whole surface Σ : since it's rotationally symmetric about the z -axis, it is a good idea to introduce an angular ' θ ' coordinate running from 0 to 2π in the normal way.

If we know z and θ then we know exactly where we are: so this gives us a parametrisation $(\theta, z) \mapsto (r \cos \theta, r \sin \theta, z)$

but where the radius r is determined by z according to $x^2 + y^2 = 1 + z^2$, ie. $r^2 = 1 + z^2$, i.e. $r = \sqrt{1+z^2}$ (since $r \geq 0$ in this type of polar coordinate system!)

Thus $(\theta, z) \mapsto (\sqrt{1+z^2} \cos \theta, \sqrt{1+z^2} \sin \theta, z)$ will work, for $0 \leq \theta \leq 2\pi$, $-1 \leq z \leq 1$.

(b) ~~bad~~ If you introduce θ but then try to write everything in terms of $r \& \theta$ (instead of $z \& \theta$) you have the problem that $z = \pm \sqrt{r^2 - 1}$ is not completely determined when you know $r \& \theta$.

If you choose $z = \sqrt{r^2 - 1}$ you are parametrising

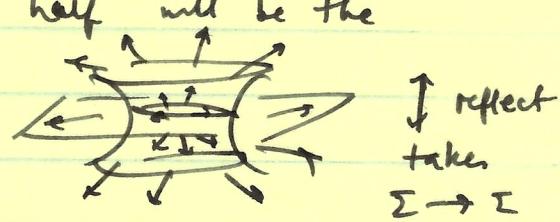
$$z = +\sqrt{r^2 - 1}$$

only the upper half of the hyperboloid ($z \geq 0$).

(6)

However, this is not too serious a problem, since the whole situation is symmetrical under reflection in the x - y plane (i.e. the hyperboloid is symmetric, & the vector field \mathbf{F} also reflects)

Therefore the flux over each half will be the same, and we can just integrate over one half & double the answer.



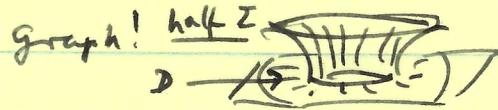
and \mathbf{F} to itself too

So this second method is to

parametrise via $(\sqrt{r^2 + 1}(\theta, r) \mapsto (r \cos \theta, r \sin \theta, z = \sqrt{r^2 - 1})$
(the top half) for $0 \leq \theta \leq 2\pi, 1 \leq r \leq \sqrt{2}$

& double the answer at the end.

(c) If we're happy to integrate over half of it and double the result, we can view it as a



It lies over

$$D = 1 \leq u^2 + v^2 \leq 2$$

so we could use

$$(u, v) \mapsto (u, v, \sqrt{u^2 + v^2 - 1})$$

for $(u, v) \in D$

(It's fairly clear that once we compute $\mathbf{F} \cdot (T_u \times T_v)$ that we'll have to convert to polar coordinates (r, θ) to do the integral over the annulus D)

(7)

Computations!

$$(a) (\theta, z) \mapsto (\sqrt{1+z^2} \cos \theta, \sqrt{1+z^2} \sin \theta, z)$$

$$\underline{T}_\theta = \begin{pmatrix} -\sqrt{1+z^2} \cdot \sin \theta \\ \sqrt{1+z^2} \cos \theta \\ 0 \end{pmatrix}$$

$$\underline{T}_z = \begin{pmatrix} \frac{z}{\sqrt{1+z^2}} \cos \theta \\ \frac{z}{\sqrt{1+z^2}} \sin \theta \\ 1 \end{pmatrix}$$

(note: $\frac{d}{dz} (\sqrt{1+z^2}) = \frac{z}{\sqrt{1+z^2}}$)

$$\therefore \underline{T}_\theta \times \underline{T}_z = \begin{pmatrix} \sqrt{1+z^2} \cos \theta \\ \sqrt{1+z^2} \sin \theta \\ -z \end{pmatrix} \quad (\text{used } \cos^2 + \sin^2 = 1)$$

$$\Rightarrow F \cdot (\underline{T}_\theta \times \underline{T}_z) = \begin{pmatrix} \sqrt{1+z^2} \cos \theta \\ \sqrt{1+z^2} \sin \theta \\ z \end{pmatrix} \cdot \begin{pmatrix} \sqrt{1+z^2} \cos \theta \\ \sqrt{1+z^2} \sin \theta \\ -z \end{pmatrix} = (1+z^2) - z^2 = 1 !$$

at (x, y, z) , F is $\begin{pmatrix} x \\ y \\ z \end{pmatrix}$ so I just used original param. formula \oplus to turn it into θ & z coords.

(used $\cos^2 + \sin^2 = 1$ once more!)

Therefore our integral is merely $\int_0^{2\pi} d\theta \int_{-1}^1 dz \cdot 1 = 4\pi !$

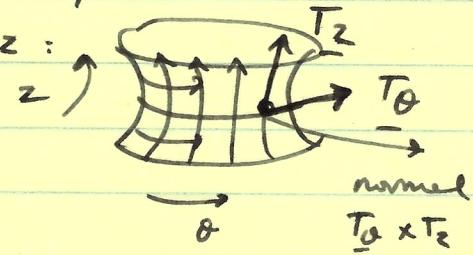
Check orientation: (i) You can see that at the point

(x, y, z) on the hyperboloid, $\underline{T}_\theta \times \underline{T}_z$ is

actually the vector $\begin{pmatrix} x \\ y \\ -z \end{pmatrix}$! This clearly points outwards as required.

(ii) Alternative is to look at the picture, & think about lines of increasing θ & increasing z :

It's clear that $\underline{T}_\theta \times \underline{T}_z$ points outwards from this.



(8)

(b) This way we have half the surface, parametrised
 $(\theta, r) \mapsto (r \cos \theta, r \sin \theta, \sqrt{r^2 - 1}) \quad (0 \leq \theta \leq 2\pi, 1 \leq r \leq \sqrt{2})$

$$\therefore \underline{T}_\theta = \begin{pmatrix} -r \sin \theta \\ r \cos \theta \\ 0 \end{pmatrix} \quad \underline{T}_r = \begin{pmatrix} \cos \theta \\ \sin \theta \\ \frac{r}{\sqrt{r^2 - 1}} \end{pmatrix}$$

$$\underline{T}_\theta \times \underline{T}_r = \begin{pmatrix} sr^2 \cos \theta / \sqrt{r^2 - 1} \\ r^2 \sin \theta / \sqrt{r^2 - 1} \\ -r \end{pmatrix}$$

$$\Rightarrow F(\underline{T}_\theta \times \underline{T}_r) = \begin{pmatrix} r \cos \theta \\ r \sin \theta \\ \sqrt{r^2 - 1} \end{pmatrix} \cdot \begin{pmatrix} r^2 \cos \theta / \sqrt{r^2 - 1} \\ r^2 \sin \theta / \sqrt{r^2 - 1} \\ -r \end{pmatrix}$$

once again,

$$F \circ \text{just } \begin{pmatrix} x \\ y \\ z \end{pmatrix} = \frac{r^3}{\sqrt{r^2 - 1}} - r \sqrt{r^2 - 1} \quad (\text{used } c^2 + s^2 = 1, \text{ again!})$$

written in terms of
\$\theta\$ & \$r\$ via (8)

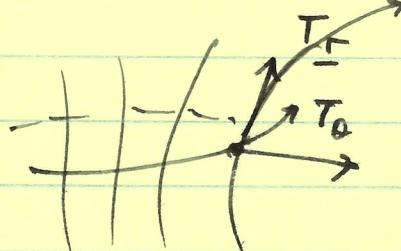
$$= \frac{r^3 - r(r^2 - 1)}{\sqrt{r^2 - 1}}$$

$$= \frac{r}{\sqrt{r^2 - 1}}$$

$$\text{so we get } \int_0^{2\pi} d\theta \int_1^{\sqrt{2}} dr \frac{r}{\sqrt{r^2 - 1}} = 2\pi \times \left[\sqrt{r^2 - 1} \right]_1^{\sqrt{2}} = 2\pi \times (1 - 0) = 2\pi$$

but this is only half the answer \therefore really 4π

(orientation check:



\underline{T}_r still points up on the equator because increasing r from 1 to $\sqrt{2}$ moves "radially" up Σ

(9)

(c) Plug in the standard formula! $\underline{T}_u \times \underline{T}_v = \begin{pmatrix} -fu \\ -fv \\ 1 \end{pmatrix}$

$$(u, v) \mapsto (u, v, \sqrt{u^2 + v^2 - 1})$$

$$\therefore \underline{T}_u \times \underline{T}_v = \begin{pmatrix} -u / \sqrt{u^2 + v^2 - 1} \\ -v / \sqrt{u^2 + v^2 - 1} \\ 1 \end{pmatrix}$$

$$E \cdot (\underline{T}_u \times \underline{T}_v) \text{ is } \begin{pmatrix} u \\ v \\ \sqrt{u^2 + v^2 - 1} \end{pmatrix} \cdot \begin{pmatrix} -u / \sqrt{u^2 + v^2 - 1} \\ -v / \sqrt{u^2 + v^2 - 1} \\ 1 \end{pmatrix}$$

$$= -\frac{(u^2 + v^2)}{\sqrt{u^2 + v^2 - 1}} + \sqrt{u^2 + v^2 - 1}$$

When we change to polar coordinates we now get an integral identical to that of (b), ~~*~~ (almost!):

$$\iint du dv \left(\frac{-u^2 + v^2}{\sqrt{u^2 + v^2 - 1}} + \sqrt{u^2 + v^2 - 1} \right)$$

$$= \iint_{\text{region}} r dr d\theta \cdot \left(\frac{-r^2}{\sqrt{r^2 - 1}} + \sqrt{r^2 - 1} \right)$$

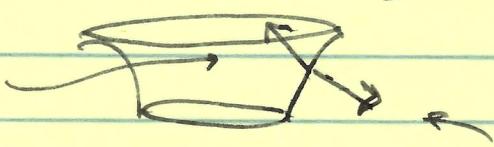
$$= \left(\frac{\text{common denominator}}{\text{as before}} \right) = \oint_0^{2\pi} \int_0^2 dr d\theta \left(\frac{-r}{\sqrt{r^2 - 1}} \right) = -\frac{2\pi}{2}$$

We double the answer, to $\underline{-4\pi}$

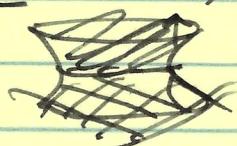
But the sign is wrong this time, because

the "graph" parametrization corresponds to upward normal, which is inward not outward:

upward
 $\underline{T}_u \times \underline{T}_v$
(inward)



outward $(-\underline{T}_u \times \underline{T}_v)$
(downward)



$\underline{+4\pi}$!

2016 MT2 Solutions

①



Method 1 : parametrise the hemisphere as a graph
 $(z = \sqrt{1-u^2-v^2})$ using unit disc D
 in (u,v) -plane, and quoting the
 formula for $\underline{T}_u \times \underline{T}_v = \begin{pmatrix} -\frac{\partial g}{\partial u} \\ -\frac{\partial g}{\partial v} \\ 1 \end{pmatrix}$.

Since $g(u,v) = \sqrt{1-u^2-v^2}$ this gives

$$\underline{T}_u \times \underline{T}_v = \begin{pmatrix} u/\sqrt{1-u^2-v^2} \\ v/\sqrt{1-u^2-v^2} \\ 1 \end{pmatrix}$$

$$\text{Thus we get } \int_{\Sigma} \underline{F} \cdot d\underline{A} = \iint_D \left(\frac{v}{\sqrt{1-u^2-v^2}} \right) \cdot \left(\frac{u/\sqrt{1-u^2-v^2}}{v/\sqrt{1-u^2-v^2}} \right) du dv$$

$$= \iint_D \left(\frac{2uv}{\sqrt{1-u^2-v^2}} + \sqrt{1-u^2-v^2} \right) du dv$$

The first piece vanishes by symmetry (in either the u -direction or v -direction)!

The second bit becomes nice when we change to polar coords

$$= \iint_0^{2\pi} \sqrt{1-r^2} r dr d\theta = \left[\frac{-1}{2} \frac{2}{3} (1-r^2)^{3/2} \right]_0^{2\pi}$$

~~$$= \frac{2\pi}{3} \times \frac{2}{3} = \frac{4\pi}{9}$$~~

Method 2 Use spherical coordinate parametrisation.

This is similar to the above, but even messier!

to do

$$\begin{aligned}
 x &= \cos \theta \sin \phi & 0 \leq \theta \leq 2\pi \\
 y &= \sin \theta \sin \phi & 0 \leq \phi \leq \pi/2 \\
 z &= \cos \phi
 \end{aligned}$$

with parametrization

$$\text{we have } \underline{T_\theta} \times \underline{T_\phi} = -\sin \phi \begin{pmatrix} \cos \theta \sin \phi \\ \sin \theta \sin \phi \\ \cos \phi \end{pmatrix}$$

→ This is the wrong orientation (stupid book coordinate system) so we should actually change the sign to make sure that we are getting an outward normal vector ... technically we should use $\underline{T_\phi} \times \underline{T_\theta}$ not $\underline{T_\theta} \times \underline{T_\phi}$.

$$\begin{aligned}
 \text{Thus } \int_{\Sigma} \underline{F} \cdot d\underline{A} &= \int_0^{2\pi} d\theta \int_0^{\pi/2} d\phi \underbrace{\begin{pmatrix} \sin \theta \sin \phi \\ \cos \theta \sin \phi \\ \cos \phi \end{pmatrix}}_F \cdot \underbrace{\begin{pmatrix} \cos \theta \sin \phi \\ \sin \theta \sin \phi \\ \cos \phi \end{pmatrix}}_{\underline{T_\phi} \times \underline{T_\theta}} \sin \phi \\
 &= \int_0^{2\pi} d\theta \int_0^{\pi/2} d\phi (\sin 2\theta \sin^3 \phi + \cos^2 \phi \sin \phi) \\
 &\quad \uparrow \quad \sin 2\theta = 2 \sin \theta \cos \theta
 \end{aligned}$$

The integral $\int_0^{2\pi} d\theta \sin 2\theta \neq 0$ so the first term dies, & we're left with

$$\text{just } 2\pi \times \left[-\frac{1}{3} \cos^3 \phi \right]_0^{\pi/2} = \frac{2\pi}{3}$$

Method 3 Use the fact that the area element on the sphere can be written down in terms of the ~~unit~~ unit normal vector quite easily:

$$d\underline{A} = \hat{\underline{n}} dA = \begin{pmatrix} x \\ y \\ z \end{pmatrix} dA$$

$$\text{so that } \int_{\Sigma} \underline{F} \cdot d\underline{A} = \int_{\Sigma} \begin{pmatrix} y \\ x \\ z \end{pmatrix} \cdot \begin{pmatrix} x \\ y \\ z \end{pmatrix} dA$$

$$= \int_{\Sigma} (2xy + z^2) dA$$

The first integral is 0 by symmetry in ~~x or y~~ direction.

The second can be done by the trick that

$$\begin{aligned} \int_{\text{hemisphere}} z^2 dA &= \frac{1}{2} \int_{\text{sphere}} z^2 dA = \frac{1}{6} \int_{\text{sphere}} (x^2 + y^2 + z^2) dA \\ &= \frac{1}{6} (\text{area of sphere}) \\ &= \frac{2\pi}{3} \end{aligned}$$

(2) The surface is nasty, but its boundary is easy (the circle of radius π in the plane $z = \cos \pi^2$) so we probably should apply Stokes' thm:

Method 1

$$\int_{\Sigma} (\nabla \times \underline{F}) \cdot d\underline{A} = \int_{\partial\Sigma} \underline{F} \cdot d\underline{s}$$

Parametrise the curve using $x = \pi \cos \theta$, $y = \pi \sin \theta$, $z = \cos \pi^2$, $0 \leq \theta \leq 2\pi$

then $\frac{d\underline{r}}{d\theta} = \begin{pmatrix} -\pi \sin \theta \\ \pi \cos \theta \\ 0 \end{pmatrix}$

so we get $\int_0^{2\pi} d\theta \left(\begin{pmatrix} -\pi \sin \theta \\ \pi \cos \theta \\ \cos \pi^2 \end{pmatrix} \cdot \begin{pmatrix} -\pi \sin \theta \\ \pi \cos \theta \\ 0 \end{pmatrix} \right)$

~~$\int_0^{2\pi} \pi^2 (\sin^2 \theta + \cos^2 \theta) d\theta$~~
 $= 2\pi^3$

Method 2 is to try directly: what make this easy is the fact that

$$\nabla \times \mathbf{F} = \begin{pmatrix} \frac{\partial}{\partial x} \\ \frac{\partial}{\partial y} \\ \frac{\partial}{\partial z} \end{pmatrix} \times \begin{pmatrix} -y \\ x \\ z \end{pmatrix} = \begin{pmatrix} 0 \\ 0 \\ 2 \end{pmatrix}$$

so if we parametrise as a graph

$$(u, v) \mapsto (u, v, \cos(u^2 + v^2))$$

domain = disc of radius $\sqrt{u^2 + v^2}$ in (uv) plane

$\nabla_u \times \nabla_v$ - we don't need the u & v components!

we get $\iint_D \begin{pmatrix} 0 \\ 0 \\ 2 \end{pmatrix} \cdot \begin{pmatrix} u \\ v \\ 1 \end{pmatrix} du dv$

$$= \int_D 2 dA = 2 \cdot \text{area}(D) = 2\pi^3$$

③ Try computing $\int x dy$ around the curve:

this becomes (via parametrisation), using $\frac{dy}{dt} = 3 \sin^2 t \cos t$

$$\int_0^{2\pi} \cos^3 t \cdot 3 \sin^2 t \cos t dt$$

$$= 3 \int_0^{2\pi} \cos^4 t \sin^2 t dt$$

$$(\text{using trig identities}) = \frac{3}{8} \int_0^{2\pi} (1 + \cos 2t)^2 (1 - \cos 2t) dt$$

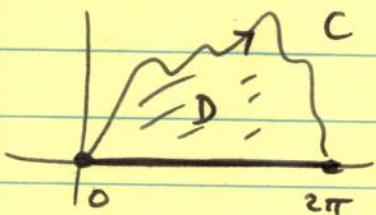
$$= \frac{3}{8} \int_0^{2\pi} (1 + \cos 2t - \cos^2 2t - \cos^3 2t) dt$$

(two terms vanish because they are odd functions over this range)

$$= \frac{3}{8} \int_0^{2\pi} \left(1 - \frac{1}{2}(1 + \cos 4t) \right) dt = \frac{3}{8} \int_0^{2\pi} \frac{1}{2} dt = \frac{3\pi}{8}$$

Solutions for 20E MT#2, 2017

(1)



We want to integrate
either $\int_C x \, dy$ or $\int_C -y \, dx$

anticlockwise round the boundary.

I'm going to start by just computing

$$\int_C -y \, dx \quad \text{with the natural "left-to-right" parametrisation of } C, \text{ then adjust afterwards.}$$

Since on C , $x(t) = \begin{pmatrix} t - \sin t \\ 1 - \cos t \end{pmatrix}$ we get $\frac{dx}{dt} = \begin{pmatrix} 1 - \cos t \\ \sin t \end{pmatrix}$

$$\begin{aligned} \therefore \int_C -y \, dx &= \int_0^{2\pi} - \underbrace{(1 - \cos t)}_{-y} \underbrace{\frac{dx}{dt}}_{dt} dt \\ &= \int_0^{2\pi} -1 + 2\cos t - \cos^2 t \, dt \\ &= -2\pi + 0 - \int_0^{2\pi} \frac{1}{2}(1 + \cos 2t) \, dt \\ &= -2\pi - \left[\frac{t}{2} + \frac{1}{4}\sin 2t \right]_0^{2\pi} \\ &= -2\pi - \pi = \underline{-3\pi}. \end{aligned}$$

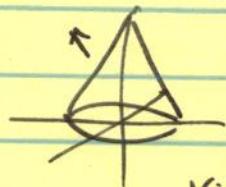
Similarly, $\int_C -y \, dx$ along the x -axis from 0 to 2π is ZERO since $y \equiv 0$ on the axis. Therefore the integral $\int_C -y \, dx$ anticlockwise around all of $2D$ is $-(-3\pi) = \underline{+3\pi}$

[Note: If you use $\int_C x \, dy$ you get a slightly more difficult integral:

$$\int_C x \, dy = \int_0^{2\pi} (t - \sin t) \cdot \sin t \, dt \quad \text{which}$$

needs integration by parts. That's why I chose $-y \, dx$.]

(2)



$$z = 1 - \sqrt{u^2 + v^2}$$

$$\underline{F} = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$$

(2)

View this as a 'graph' surface $z = g(u, v)$.

Then we can easily get

$$\underline{T}_u \times \underline{T}_v = \begin{pmatrix} -g_u \\ -g_v \\ 1 \end{pmatrix} = \begin{pmatrix} u/\sqrt{u^2+v^2} \\ v/\sqrt{u^2+v^2} \\ 1 \end{pmatrix}$$

and so $\int_{\Sigma} \underline{F} \cdot d\underline{A} = \iint_{\text{unit disc}} du dv \begin{pmatrix} u \\ v \\ 1-\sqrt{u^2+v^2} \end{pmatrix} \cdot \begin{pmatrix} u/\sqrt{u^2+v^2} \\ v/\sqrt{u^2+v^2} \\ 1 \end{pmatrix}$

$$= \iint_{\text{unit disc}} du dv \left(\frac{u^2+v^2}{\sqrt{u^2+v^2}} + 1 - \sqrt{u^2+v^2} \right)$$

$$= \iint_{\text{unit disc}} du dv \cdot 1 = \text{area of unit disc} = \pi$$

(We can check this another way. The flux of $\underline{F} = \begin{pmatrix} x \\ y \\ z \end{pmatrix}$ out of the bottom of the cone—the unit disc in the xy -plane—is clearly zero, since \underline{F} is tangent to that disc.

$$\therefore \int_{\Sigma} \underline{F} \cdot d\underline{A} = \text{flux out of solid cone} = \int_{\text{solid cone}} (\nabla \cdot \underline{F}) dv$$

$$\begin{aligned} \text{but } \nabla \cdot \underline{F} &= 3, \text{ so this is } \int_{\text{solid cone}} 3 dv = 3 \times \text{vol cone} \\ &= 3 \times \frac{1}{3} \text{base} \cdot \text{height} \\ &= 3 \times \frac{1}{3} \times \pi \times 1 \\ &= \pi \end{aligned}$$

$$(3) \quad \text{Use the 'graph' picture: } z = g(u, v) = -3u^2 + 8uv + 3v^2$$

Jacobian factor for area is $\sqrt{1 + g_u^2 + g_v^2}$

$$= \sqrt{1 + (-6u + 8v)^2 + (8u + 6v)^2}$$

$$= \sqrt{1 + 100u^2 + 100v^2}$$

which we integrate over the unit disc:

$$\iint_{\text{unit disc}} du dv \sqrt{1 + 100u^2 + 100v^2} = \iint_{\text{charge}} r dr d\theta \cdot \sqrt{1 + 100r^2}$$

charge
to polar

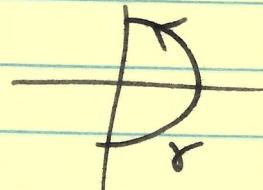
$$= 2\pi \cdot \int_0^1 r \sqrt{1 + 100r^2} dr$$

$$= 2\pi \cdot \left[\frac{2}{3} \cdot \frac{(1 + 100r^2)^{3/2}}{200} \right]_0^1$$

$$= \underline{\underline{\frac{\pi}{150} (101^{3/2} - 1)}}$$

20E Fall 2017 Midterm 2 Solution

(1)



$$\mathbf{E}(x, y) = \begin{pmatrix} y^2 \\ x \end{pmatrix}$$

Parametric

$$-\frac{\pi}{2} \leq \theta \leq \frac{\pi}{2} \rightarrow \underline{s}(\theta) = \begin{pmatrix} \cos \theta \\ \sin \theta \end{pmatrix}$$

$$\frac{d\underline{s}}{d\theta} = \begin{pmatrix} -\sin \theta \\ \cos \theta \end{pmatrix}$$

$$\int_C \mathbf{F} \cdot d\underline{s} = \int_{-\frac{\pi}{2}}^{\frac{\pi}{2}} \left(\begin{pmatrix} \sin^2 \theta \\ \cos \theta \end{pmatrix} \cdot \begin{pmatrix} -\sin \theta \\ \cos \theta \end{pmatrix} \right) d\theta$$

$$= \int_{-\frac{\pi}{2}}^{\frac{\pi}{2}} (-\sin^3 \theta) d\theta + \int_{-\frac{\pi}{2}}^{\frac{\pi}{2}} \cos^2 \theta d\theta$$

$$= 0 \quad \left(\begin{array}{l} \sin^3 \theta \text{ is an} \\ \text{odd function!} \end{array} \right) + \int_{-\frac{\pi}{2}}^{\frac{\pi}{2}} \frac{1}{2} (1 + \cos 2\theta) d\theta \quad (*)$$

alternative: $\sin^3 \theta = \sin \theta \cdot \sin^2 \theta$
 $= \sin \theta (1 - \cos^2 \theta)$

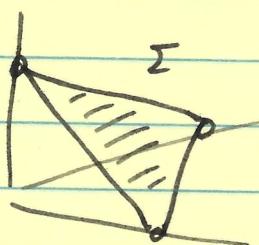
$$= \left[\frac{\theta}{2} \right]_{-\frac{\pi}{2}}^{\frac{\pi}{2}} = \frac{\pi}{2}$$

makes it easy to integrate

(*) : second part vanishes because we're integrating $\cos 2\theta$ from $\theta = -\frac{\pi}{2}$ to $+\frac{\pi}{2}$; it goes through the whole cycle

so integral is zero!

(2)



Σ is contained in the plane

$$x + y + z = 1$$

so we can view it as the graph
 of the function $z = 1 - x - y$
 over the unit triangle in the xy plane



(which we can integrate over by slicing, x goes $0 \rightarrow 1$,
 y goes $0 \rightarrow 1-x$)

Using the standard graph parametrization
 $(x=u, y=v, z=1-u-v)$ we get

$$\int_{\Sigma} yz \, dA = \int_0^1 du \int_0^{1-u} dv \cdot v \cdot (1-u-v) \cdot \sqrt{3}$$

where the $\sqrt{3}$ comes from $\|\underline{T}_u \times \underline{T}_v\| = \left\| \begin{pmatrix} -\partial z / \partial u \\ -\partial z / \partial v \end{pmatrix} \right\| = \left\| \begin{pmatrix} 1 \\ 1 \end{pmatrix} \right\|$.

$$\begin{aligned} &= \sqrt{3} \cdot \int_0^1 du \left[\frac{v^2(1-u)}{2} - \frac{v^3}{3} \right]_0^{1-u} \\ &= \sqrt{3} \int_0^1 du \cdot \frac{(1-u)^3}{6} \\ &= \frac{\sqrt{3}}{6} \left[\frac{(1-u)^4}{4} \right]_0^1 = \frac{\sqrt{3}}{24} \end{aligned}$$

③ Using the standard graph parametrization, ($z=uv$)

$$\int_{\Sigma} \underline{F} \cdot d\underline{A} = \int_0^1 du \int_0^1 dv \underbrace{\begin{pmatrix} u^2 \\ u \cdot v \cdot uv \end{pmatrix}}_F \cdot \underbrace{\begin{pmatrix} -v \\ -u \\ 1 \end{pmatrix}}_{\underline{T}_u \times \underline{T}_v} \cdot \begin{pmatrix} -\partial z / \partial u \\ -\partial z / \partial v \end{pmatrix}$$

$$= \int_0^1 du \int_0^1 dv (-v + u^3 + u^2 v^2)$$

$$= \int_0^1 du \left[-\frac{1}{2}v^2 + u^3 + \frac{u^2}{3} \right] \quad (\text{I used } \int_0^1 v^n dv = \frac{1}{n+1})$$

$$= -\frac{1}{2} + -\frac{1}{4} + \frac{1}{9} = \frac{-23}{36}$$