

MATH 262A CLASS NOTES, 4-13-04

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We begin with an easy definition.

Definition 1. A martingale is a sequence X_0, \dots, X_t of random variables satisfying

$$E[X_{i+1}|X_0, \dots, X_i] = X_i$$

for all $0 \leq i \leq t-1$.

The classic example of such a sequence is the standard random walk on the integers. More specifically, we let the X_i be given by the sum

$$X_i = \sum_{j=1}^i Y_j$$

where the Y_j are independent random variables taking the values 1 and -1 , each with probability $\frac{1}{2}$. The variable Y_j indicates whether we move left or right at time j , while the sum X_i represents our position. It should come as no surprise that our expected position at time $i+1$ is always X_i :

$$\begin{aligned} E[X_{i+1}|X_0, \dots, X_i] &= E[X_{i+1}|X_i] \\ &= \frac{1}{2}(X_i + 1) + \frac{1}{2}(X_i - 1) \\ &= X_i \end{aligned}$$

so that this process is a martingale.

More often than not, martingales are used in combinatorics to show that a particular random variable is concentrated around its mean. We can show (via the second moment method, for example) that for the above sequence X_0, \dots, X_t describing a t -step random walk, the outcome of X_t is concentrated in an interval of length $c\sqrt{t}$. This concentration property is not unique to the random walk, and in fact it is shared by all martingales satisfying the *Lipschitz condition*

$$|X_{i+1} - X_i| \leq 1 \quad \text{for all } 0 \leq i \leq t-1.$$

Of course, we may always scale a martingale (check that linear combinations of martingales are martingales) so that any martingale in which the differences $|X_{i+1} - X_i|$ are uniformly bounded by a constant c can be said to satisfy a version of the Lipschitz condition.

Theorem 1 (Azuma's Inequality). *Let $0 = X_0, \dots, X_t$ be a martingale satisfying the Lipschitz condition. Then for every $\lambda > 0$,*

$$P[X_t > \lambda] < e^{-\lambda^2/2t}.$$

Since the sequence $-X_0, \dots, -X_t$ is also a martingale, an immediate corollary to this theorem is the fact that the random variable X_t is concentrated. That is, with $\lambda \mapsto \omega(t)\sqrt{t}$ for some $\omega(t)$ tending to infinity arbitrarily slowly, X_t lies in an

interval of width $2\omega(t)\sqrt{t}$ with probability $1 - 2\exp(-\omega(t)^2/2)$, which tends to 1. Also, notice that for martingales for which $X_0 \neq 0$ the concentration will occur around $X_0 = E[X_t]$. This result was first proven by Hoeffding in 1963 (see [5]) and only later by Azuma [2].

Proof. Our approach follows [1], though here we treat only the case in which the random variables $Y_i := X_i - X_{i-1}$ take on finitely many values. Notice that in general a martingale need not be discrete.

Given knowledge of X_{i-1} , let Y_i take the values a_{ij} with probabilities p_{ij} , respectively. Let $\alpha > 0$ (to be optimized later) and consider the expectation

$$E[e^{\alpha Y_i} | X_0, \dots, X_{i-1}] = \sum_j p_{ij} e^{\alpha a_{ij}}.$$

Since $e^{\alpha x}$ is convex, we know that it lies below the straight line passing through the points $(-1, e^{-\alpha})$ and $(1, e^{\alpha})$ whenever $x \in [-1, 1]$. Points on this line are given by

$$\begin{aligned} y &= \left(\frac{e^{\alpha} - e^{-\alpha}}{2} \right) x + \left(\frac{e^{\alpha} + e^{-\alpha}}{2} \right) \\ &= \cosh(\alpha)x + \cosh(\alpha) \end{aligned}$$

so that

$$\begin{aligned} \sum_j p_{ij} e^{\alpha a_{ij}} &\leq \sum_j p_{ij} (\cosh(\alpha)a_{ij} + \cosh(\alpha)) \\ &= \cosh(\alpha) \sum_j (p_{ij}a_{ij} + p_{ij}) \\ &= \cosh(\alpha) (E[Y_i | X_0, \dots, X_{i-1}] + 1) \\ &= \cosh(\alpha) \end{aligned}$$

since X_0, \dots, X_t is a martingale. This is at most $e^{\alpha^2/2}$ in the interval $[-1, 1]$, as a check of the Taylor series of these functions will verify. Therefore,

$$\begin{aligned} E[e^{\alpha X_t}] &= E[e^{\alpha \sum_i Y_i}] \\ &= E\left[\prod_i e^{\alpha Y_i}\right] \\ &= E\left[\left(\prod_{i=1}^{t-1} e^{\alpha Y_i}\right) E[e^{\alpha Y_t} | X_0, \dots, X_{t-1}]\right] \\ &\leq e^{\alpha^2/2} E\left[\prod_{i=1}^{t-1} e^{\alpha Y_i}\right] \\ &\leq e^{\alpha^2 t/2} \quad (\text{by induction}). \end{aligned}$$

We may then apply the Markov inequality as follows:

$$\begin{aligned} P[X_t > \lambda] &= P[e^{\alpha X_t} > e^{\alpha \lambda}] \\ &< e^{-\alpha \lambda} E[e^{\alpha X_t}] \\ &\leq e^{-\alpha \lambda} e^{\alpha^2 t/2} \\ &= e^{-\lambda^2/2t} \end{aligned}$$

after letting $\alpha = \lambda/t$. □

It would be quite a coincidence if some sequence of random variables "happened" to be a martingale. It is then fitting that the two most common of applications of Azuma's inequality in random graph theory are to sequences of random variables which we *force* to be martingales. For some concreteness we will let $G(n, p)$ be the probability space in what follows.

The first process is the *edge exposure martingale*. We begin with a function whose domain is the set of all graphs (for instance, the maximum cardinality of a set of vertex disjoint triangles). We label the possible edges of our random graph e_1, \dots, e_t , where $t = \binom{n}{2}$. We then define the sequence of random variables X_0, \dots, X_t by defining their evaluations on an arbitrary (fixed) graph H :

$$X_i(H) = E[f(G) | e_j \in G \iff e_j \in H \text{ for all } 1 \leq j \leq i].$$

It is helpful to think of $X_0(H), \dots, X_t(H)$ as a sequence of approximations to the true value of $f(H)$. In the beginning we have no information about the structure of H , so our best guess is the average value $E[f(G)] = X_0(H)$. We are slowly given more information; at time i we know which of the edges e_1, \dots, e_i actually lie in H . Using this information, we slowly update our best guess as to the value of $f(H)$. This process ends at time t , when we have seen the entire graph, whereupon we conclude with the best guess possible, $X_t(H) = f(H)$.

It is worthy to note that the use of expectation (and not the use of edges) in the above definition forces our sequence of random variables to be a martingale (exercise: check it). In fact, speaking very roughly, any discrete information revealing technique can be substituted to give a new type of martingale. Take the *vertex exposure martingale*, for instance. In this process the value of $f(H)$ is approximated in $|V(G)| = n$ steps. At time i the vertex v_i is revealed, so that our guess $X_i(H)$ is made with the knowledge of the induced subgraph $G|_{[i]}$ having vertex set $\{v_1, \dots, v_i\}$. That is,

$$X_i(H) = E[f(G) | G|_{[i]} = H|_{[i]}].$$

The vertex exposure martingale always lends itself to a tighter concentration than the edge exposure, as $n \ll \binom{n}{2}$, though in general it may be harder to ensure that the corresponding sequence (X_i) is Lipschitz.

The first application of these martingales to $G(n, p)$ was the following result of Shamir and Spencer [4].

Theorem 2. *A random graph G in $G(n, p)$ has chromatic number $\chi(G)$ satisfying*

$$P[|\chi(G) - E[\chi(G)]| > \lambda\sqrt{n-1}] \leq 2e^{-\lambda^2/2}.$$

Proof. Simply apply Azuma's inequality to the vertex exposure martingale. The sequence is Lipschitz since the introduction of a new vertex can increase the chromatic number of a graph by at most 1. \square

This method can be greatly refined in special cases. One of the most well known is due to Bollobás, which we state without proof.

Theorem 3. *Let $p(n) = n^{-\alpha}$ for $\frac{1}{2} < \alpha < 1$. Then a random graph G has chromatic number $\chi(G)$ satisfying*

$$P[u \leq \chi(G) \leq u + \left\lceil \frac{2\alpha + 1}{2\alpha - 1} \right\rceil] \rightarrow 1 \quad \text{as } n \rightarrow \infty.$$

This result is strongest when $\alpha > 5/6$, for which $\chi(G)$ concentrates on five values! See [3] for details.

REFERENCES

- [1] N. Alon and J. Spencer, *The Probabilistic Method*, Second Edition, John Wiley and Sons, New York (2000).
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- [5] W. Hoeffding, Probability Inequalities for Sums of Bounded Random Variables, *J. Amer. Statist. Ass.* **58** (1963), 13-30.