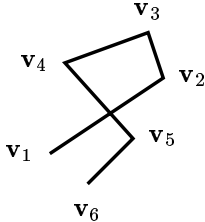
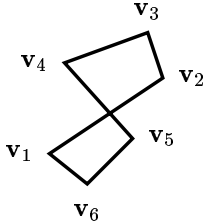


GL\_LINES



GL\_LINE\_STRIP



GL\_LINE\_LOOP

Figure I.6: The three line drawing modes, as controlled by the parameter to `glBegin`.